



10 Alumni
UFC 2
 3D Animation + Visual Effects
 Sound Design for Visual Media
 Game Design
 Programming for Games, Web + Mobile
 Classical Animation



iOS + Android Developer
Google Places API
 Programming for Games, Web + Mobile



11 Alumni
Killshot Bravo
 Game Design
 3D Animation + Visual Effects
 Programming for Games, Web + Mobile
 Writing for Film, Television + Games



20 Alumni
FIFA 17
 Game Design
 3D Animation + Visual Effects
 Sound Design for Visual Media
 Programming for Games, Web + Mobile

VFS VANCOUVER FILM SCHOOL

PROGRAMMING FOR GAMES, WEB + MOBILE

Learn more about the program:
vfs.edu/programming

Connect with a VFS Advisor:
vfs.edu/startnow

For admission requirements go to:
vfs.edu/portfolios

Check us out on YouTube!

Visit the VFS YouTube channel and take a look at student projects, alumni interviews, and more!

youtube.com/vancouverfilmschool

Vancouver Film School

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VFS has more than **\$500,000 CAD in scholarships available!** We're searching worldwide for the most creative candidates, traveling across countries and continents. We're looking for your talent, your passion, and your drive.

Learn More:
vfs.edu/scholarships/thesearch



Programming for Games, Web + Mobile



Code Your Way to a Career

We'll turn you into an industry-ready programmer in just 12 months.

Learning to code is one thing. But, becoming a successful and in-demand programmer and developer requires mastering not only the fundamentals of software development, but also becoming immersed in the business of using complex applications and programming languages for game, web, mobile, and cloud environments.



VFS VANCOUVER FILM SCHOOL



One-Year Program

Time is one of today's most precious commodities. So, you don't want to spend 2 – 4 years studying for your career, when VFS can better train and prepare you in just 12 months. Our production-focused curriculum delivers a truly hands-on education that gives you the crucial experience needed to break into the industry.

Industry Integration

VFS doesn't just teach you about the industry, it IS the industry. With veteran instructors and mentors recruited straight from the top studios in the professional world, we are able to constantly update our curriculum to keep up with an ever-evolving industry. So, students gain real-world experience even before their first day on the job.

Alumni Network + Success

Every year, VFS alumni help generate billions in global box office and sales of film, television & gaming franchises. In fact, our grads are some of the most sought-after professionals in the entertainment and creative media arts industries. And, after 30 years of training the globe's top creatives, VFS connects you to this 25,000-strong alumni network of film, TV, video game and design talents.

World-Class Facilities

Located in the heart of beautiful downtown Vancouver, B.C., our eight state-of-the-art campuses offer lots of workshop and production spaces, green screen room, film sets, studios, screening rooms, theatres, and 24/7 access to computer labs with industry-standard software.



"Their hands-on curriculum and vast faculty knowledge of the entertainment and media industry has made them one of most desirable programs worldwide."

– **Mauricio Vergara**
Senior Manager, Education Business Development
Unity Technologies

Program Highlights

Term 01

Delve into the fundamental theories, key concepts, and processes involved in creating high-quality games, web, and mobile projects.

Term 02

Enhance your skill set by utilizing C++ programming language, Object Oriented Programming techniques, and mobile applications for the Apple iPad and iPhone.

Term 03

Create mobile apps and communicate with online networks and payment solution providers, using the Android platform and Java language.

Term 04

Encounter the key features of artificial intelligence in Unity and the building blocks that influence the gaming experience.

Term 05

Focus on crafting your portfolio, and utilize Windows and OpenGL with C++ programming to create a simple game engine.

Term 06

Create a cloud project that utilizes Amazon web services and synthesize all of your work in a professional-quality website showcase.

Specializations

Students start with a strong foundation — from design and production, to increasingly complex development techniques and programming languages. Once they've mastered the fundamentals, they go deep into advanced development for one of the following two specialized areas.

Game Development | Web Development

Programming for Games, Web + Mobile Advisory Board

 **UBISOFT** | **Clint Hocking**, Ubisoft

 **CAPCOM** | **Dusit Eakkachaichanvet**, Capcom

 **EA** | **Scott Morin**, EA

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